	Side of length [7.8, 8.2] cm drawn	B1			
1	Correct construction with intersecting arcs, same radius as their base ± 2 mm to identify the third vertex or correct construction with intersecting arcs, equal radii ± 2 mm, line drawn at 60° and third vertex correctly positioned or correct construction with intersecting arcs, equal radii ± 2 mm and construction arc drawn to correctly identify the third vertex	M1	or		
	Triangle with equal sides [7.8, 8.2], with correct construction seen	A1ft	ft B0M1 triangle with ed mm, with correct constr	ual sides ± 2 uction seen	
	Additional Guidance				
	No construction arcs drawn can score a maximum of B1				

Q	Answer	Mark	Commen	its		
	Alternative method 1					
2	Pair of arcs, equal radii (± 2 mm), centre <i>B</i> , intersecting <i>AB</i> and <i>BC</i>	M1	oe eg single arc, centre B, intersecting AB and BC or single arc, centre B, radius BC (± 2 mm), intersecting AB			
	Pair of intersecting arcs, equal radii (± 2 mm), centres the intersections on AB and BC and angle bisector drawn from B at least to the intersection of their arcs	A1	dashed line or condone solid line			
	Correct region R shown as the area between AB and a straight line from B to within 2 mm of AD	B1	R may be labelled or shaded arcs not required for this mark only SC1 angle bisector for a different angle correctly constructed with arcs			
	Alternative method 2					
	Concentric arcs from B, each intersecting AB and BC	M1	intersections with AB and BC must be seen, but full arcs are not necessary			
	Two lines from the AB intersection of one arc to the BC intersection of the other arc					
	and angle bisector drawn from <i>B</i> at least to the intersection of their lines	A1	dashed line or condone solid line			
	Correct region R shown as the area between AB and a straight line from B to within 2 mm of AD	B1	R may be labelled or shaded			
			arcs not required for this mark only SC1 angle bisector for a different angle			
			correctly constructed wit	_		
	Additional Guidance					
	Mark any correct construction, ignoring					
	Unless shaded incorrectly, ignore corregion labelled					
	Bisector drawn with no construction arcs, but region correctly identified			M0A0B1		